



SECOgaming™ Instruction Manual

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1. Server Requirements

Before you start installing a SECOgaming™ template, you need to check that your server is capable of running the software. Your server needs to meet the following minimum requirements:

- Windows, Linux or *BSD operating system.
- PHP 4.3 or PHP5
- MySQL 4.0.22 or later
- ionCube Support (either via runtime loading or installed in php.ini).
- cURL Support

If at any time you get stuck during the installation process, please don't hesitate to contact us for assistance. You can email us at support@secogaming.com and online help is available at <http://www.secogaming.com/support.php>

SECOmedia also provides an installation service where we will install a SECOgaming™ template. This service is available for purchase in your client portal located at http://www.secogaming.com/client_login.php

2. Local Installation

SECOgaming™ templates use two (2) local installer (.exe) to transfer, or FTP, your website to your web server. It also changes file and directory permissions automatically so you don't have to. You should first run the software installer (Example: secogaming_agrix_installer.exe) and run the style installer second (Example: secogaming_agrix_cod2_blue.exe). **DO NOT INSTALL THE STYLES FIRST!**

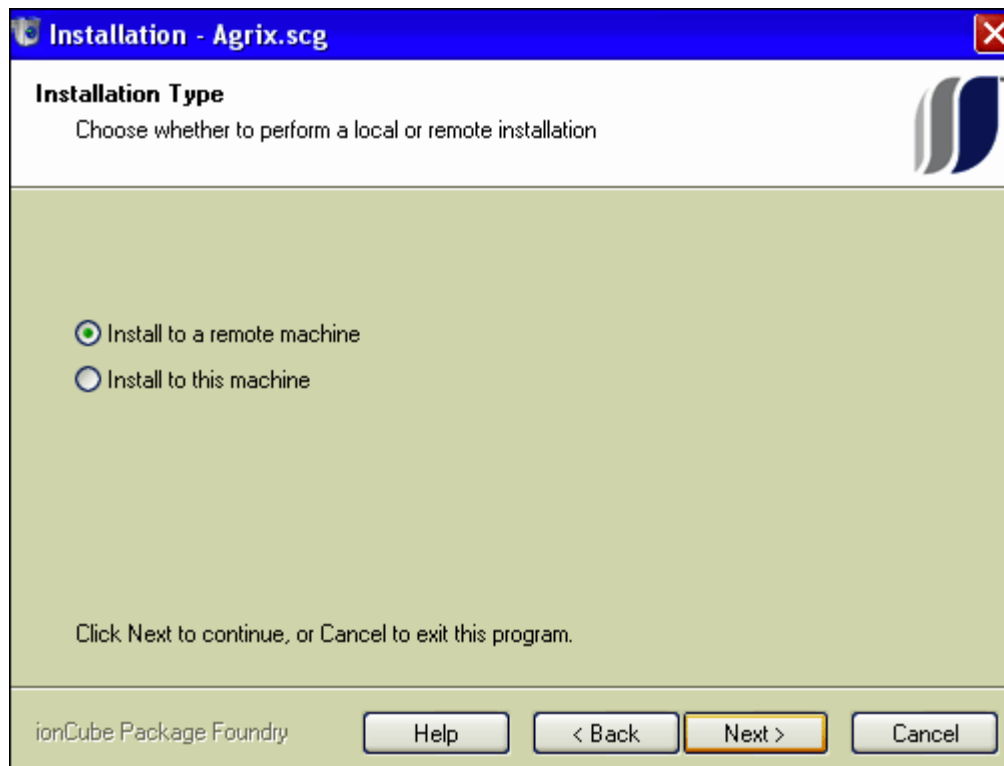


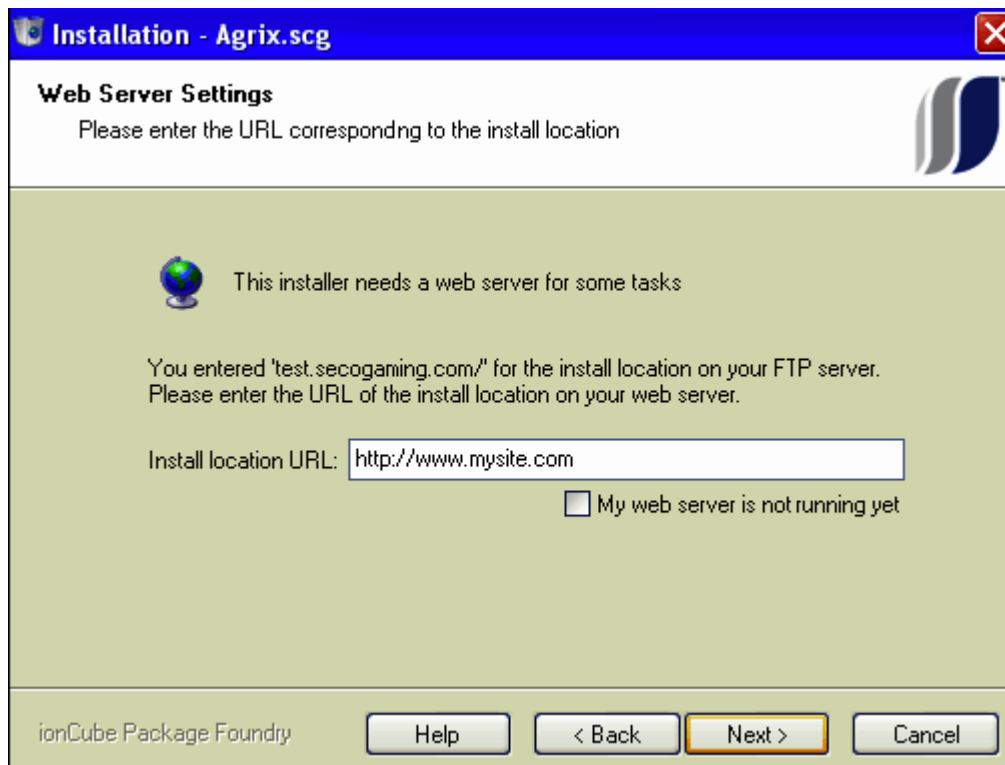
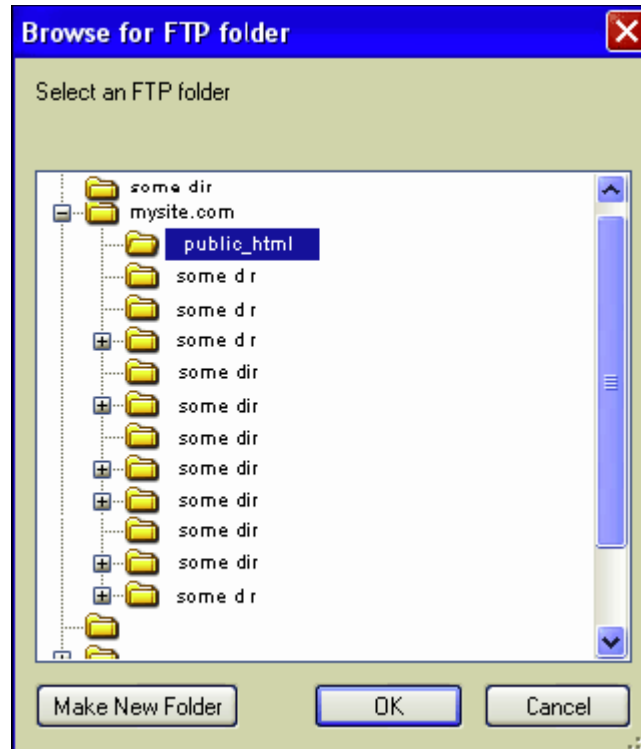
This local installation process can be broken down into several simple steps:

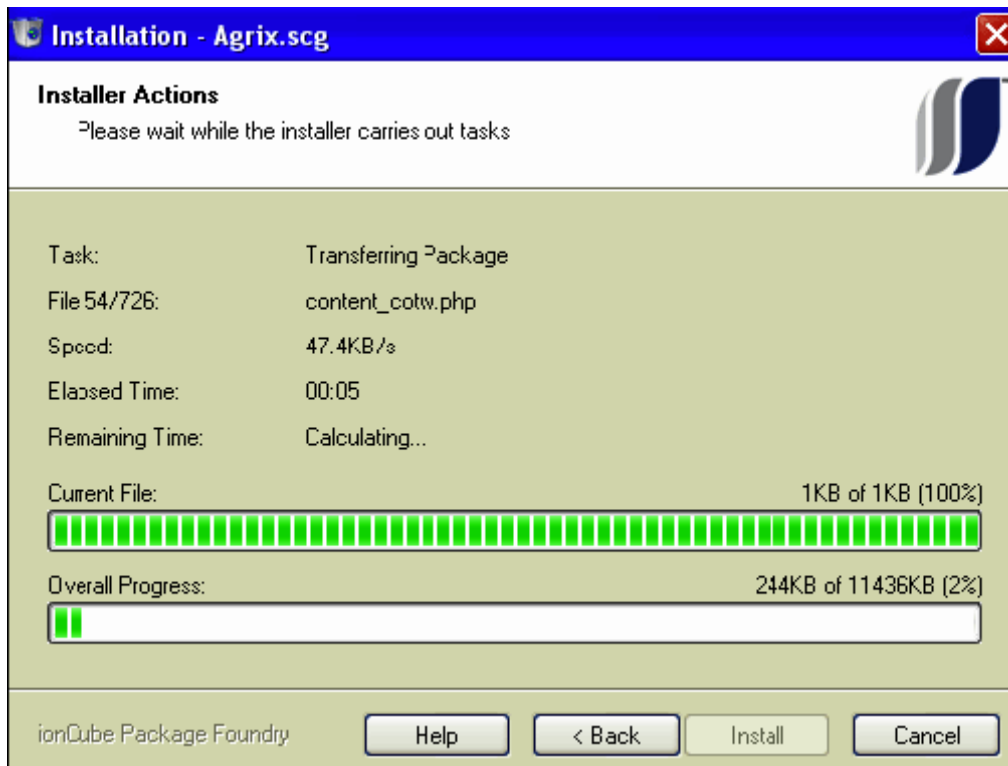
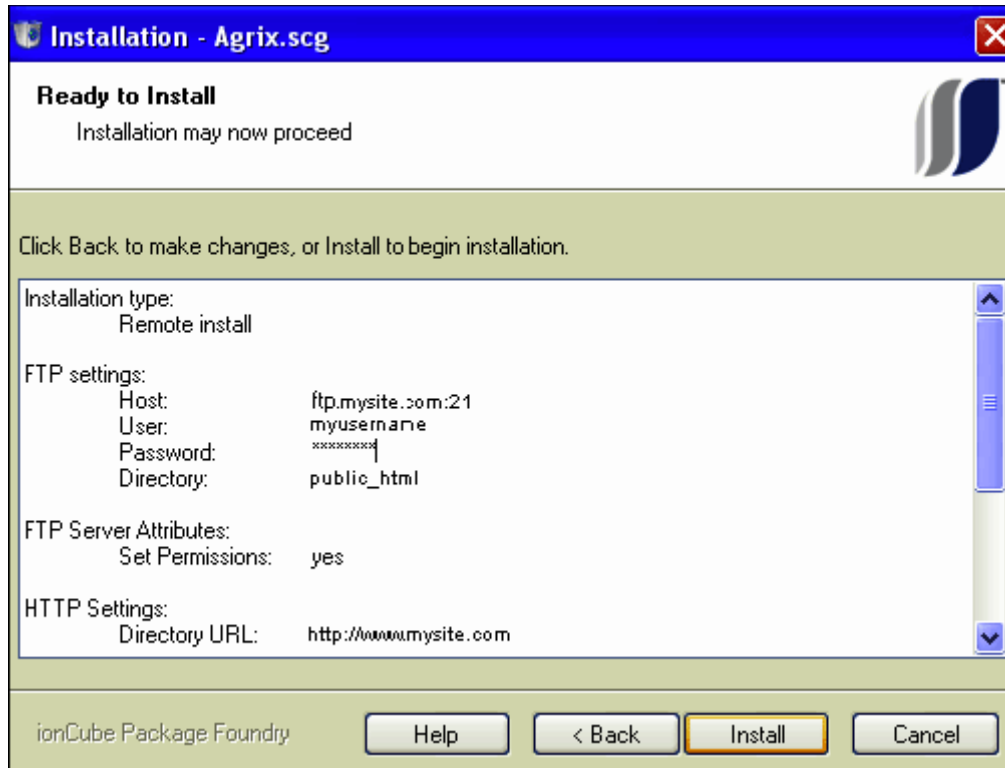
1. Choosing an installation type:
 - a. Install to a remote machine – Installs it to your web server.
RECOMMENDED
 - b. Install to this machine – Extracts the website files to your computer and you must ftp the files over manually

2. Entering your server details:
 - a. FTP address (usually [ftp.mywebsite.com](ftp://mywebsite.com))
 - b. FTP port (usually 21)
 - c. FTP username (usually the same as your control panel username)
 - d. FTP password (usually the same as your control panel password)
3. Choosing the folder to upload to:
 - a. Hit the browse button after all of your FTP login information is entered correctly.
 - b. Choose your public html directory (usually public_html)
4. Enter the installation URL:
 - a. <http://www.yoursite.com>
5. Ready to install:
 - a. Confirm that all of your settings are correct, then hit “Install” to begin the installation process.
6. File Transferring:
 - a. All of the SECOgaming™ template files and directories are being transferred to your web space and the proper permissions are being set
7. Completion:
 - a. Click “finish” to exit the installer.
 - b. You are now ready to run the web installer.

2.1 Local Installation Images









3. Remote Installation

SECOgaming™ templates also use a remote installer to set up the tables in the database that your template will be using, the admin email address, the top level administrator account, the registration (license) key information and create your config.php file used by the template. This is a one (1) step process.

***NOTE: You MUST have a database set up before you can use the remote installer**

- **Database Server Hostname / DSN:** This information is in your control panel in the database section. For most websites, it will be “localhost”.
- **Your Database Name:** The name of the database your website will be using. This database **MUST EXIST!**
- **Database Username:** The username that can connect to the database.
- **Database Password:** The password that can connect to the database.
- **Prefix for tables in database:** The forum table prefix. “phpbb_” is fine.
- **Prefix for template tables in database:** “seco_” is fine.
- **Team Name:** Your team’s name.
- **Page Title:** A slogan or page title you would like. This will be displayed in the title bar of every web page as “Team Name – Page Title” and in your flash banner.
- **Admin Email Address:** When any user gets an automatic email from your template, this is the email address that will be displayed. “noreply@yourwebsite.com” is fine.
- **Domain Name:** “www.mysite.com”, should be automatically inserted.
- **Server Port:** Usually “80”, it should be automatically inserted.
- **Administrator Username:** The master username used in the template and on the forums.
- **Administrator Password:** The password for the master username.
- **Registration Key:** The license key you received when you purchased the SECOgaming™ template. This can be found in your conformation email or in the client section located at: http://www.secogaming.com/client_login.php

3.1 Remote Installation Images

Basic Configuration	
Default board language:	English ▾
Database Type:	MySQL 4.x/5.x ▾
Database Configuration	
Database Server Hostname / DSN:	localhost
Your Database Name:	mydb
Database Username:	username
Database Password:	****
Prefix for tables in database:	ptpbb_
Prefix for template tables in database:	seco_
Admin Configuration	
Team Name:	SECOgaming
Page Title:	Best Templates!
Admin Email Address:	nc-reply@mysite.com
Domain Name:	myurl.com
Server Port:	80
Administrator Username:	username
Administrator Password:	****
Administrator Password [Confirm]:	****
Registration Key:	*****
<input type="button" value="Start Install"/>	

4. Configuration

SECOgaming™ templates have a file named “config.php” in your root directory. This file is used as a communication basis for your template, and can be modified incase of emergency only. **DO NOT EDIT THIS FILE IF YOU DON'T HAVE TO!**

- **\$MY_DB_URL** – Contains the URL to your database. Example: “localhost”
- **\$MY_DB** – The name of your database.
- **\$MY_USER** – The username that connects to your database.
- **\$MY_PASS** – The password that connects to your database.
- **\$MY_URL** – The URL of your website WITHOUT “www.”. Example: “mysite.com”
- **\$MY_FULL_URL** – **DO NOT EDIT**
- **\$MY_MAIL_FROM** – The return address of automated mail. **MUST START WITH “-f”**. Example: no-reply@myaddress.com
- **\$MY_TITLE** – The title / slogan of your web page.
- **\$MY_MAIL_TITLE** – **DO NOT EDIT**
- **\$MY_KEY** – Your SECOgaming™ license key. **SHOULD NOT CHANGE**
- **\$table_prefix** – The prefix to your forum tables. **SHOULD NOT CHANGE**
- **\$MY_PREFIX** – The prefix to your template tables. **SHOULD NOT CHANGE**
- **define(‘PHPBB_INSTALLED’, true)** – **DO NOT EDIT**

Always remember to back up this file before you edit it incase of any errors that may result from modification.

5. Admin Functions

SECOgaming™ templates have many functions available to admin's when they log into the CMS (Content Management System.) Certain users can only access certain functions for security purposes. The "Super-Admin" account (master account or the first account created) can access every function, so that is the account that will be discussed as it applies to every level user.

5.1 Admin Controls

- ***Activate a New Team** – This function activates a new team from the list of supported teams. Please contact support if you feel that a new game should be supported.
- ***Deactivate a Team** - This function deactivates an active team. All information added under that team will be saved, but nothing new can be added. Users, news and matches will remain visible.
- **Add a Sponsor** – Adds a sponsor to the website. The image you are uploading will be shown on page under the "Support" or "Sponsors" module, depending on which you choose.
- **Remove a Sponsor** – Removes a sponsor.
- **Manage Sponsors** – Allows you to edit sponsor information.
- **Change Sponsor Image** – Changes the image displayed in the "Sponsors" or "Support" module.
- **Change Sponsor Main Image** – Changes the image displayed on the sponsor section.
- **Edit Contact Info** – Edits the contact information for your team such as email addresses, names and the IRC channel.
- **Edit Page Info** – Edits the team name and slogan / title.
- **Edit About Page** – Edits the "About" or "History" page.
- **Change Clip of the Week** – Uploads a new COTW file.
- **Edit COTW Description** – Edits the COTW's description.
- **Delete COTW** – Removes the Clip of the Week from the website.

5.2 Division Leader Controls

- **Add News** – Adds news to the website for any team / staff.
- **Delete News** – Removes news from the website.
- **Manage News** – Edit any news item from any team / staff.
- **View News Comments** – View's the comments made on any news item. The IP address of the user is displayed for easy ban control. **NOTE:** To ban a user from the website, enter the IP address and username in the admin section of the forums under “Ban Control”
- **Delete News Comments** – Removes a comment from any news item.
- **Add User** – Adds a user to the website and emails them their login information. If they are a team admin, click on the radio button next to “Admin:” and they will be an administrator of that team / staff. If they are a normal team player / user, leave “none” selected, and select the team / staff that they are on.
- **Delete User** – Removes a user from the website.
- **Manage User** – Allows you to edit any information about a user
- **Add Match** – Adds a match and information about the match.
- **Delete Match** – Removes a match and all of the information from the website.
- **Manage Match** – Edits any information about a match.
- **Add Match Image** – Uploads an image for a map. For example: if the match is on “de_dust”, enter de_dust as the match name and then upload the image. This will display the image under any match that was played on “de_dust” for any game.
- **View Match Comments** – Views the comments made on any match. The IP address of the user is is displayed for easy ban control. **NOTE:** To ban a user from the website, enter the IP address and username in the admin section of the forums under “Ban Control”
- **Delete Match Comments** - Removes a comment from any match item
- **Add HLTV** – Uploads a demo labeled as “HLTV” to the website. This can be used for any demo that is for the entire team or match.
- **Delete Demo** – Deletes a demo from the website. This will be displayed in the media section.
- **Upload Image** – Uploads an image to the website. This will be displayed in the media section.
- **Upload Music** – Uploads a music file to the website. This will be displayed in the media section.
- **Upload Video** – Uploads a video file to the website. This will be displayed in the media section.
- **Upload File** – Uploads any file to the website. This will be displayed in the media section.
- **Delete Music** – Deletes a music file from the website.
- **Delete Video** – Deletes a video file from the website.

5.3 User Controls

- **Edit Profile** - Allows you to edit your personal profile.
- **Change Password** – Changes your login password for the admin section.
- **Change Email** – Changes your email address for the admin section.
- **Change Picture** – Uploads a new picture to be displayed in the members section.
- **Change Config** – Uploads a new config file to be displayed in the members section.
- **Add POV Demo** – Uploads a personal demo, or Point of View demo, to the website.
- **Support** – An external link to the support system located at: <http://www.secogaming.com/support.php>
- **Report a Bug** – An external link to the SECOgaming™ bug tracker located at: <http://tracker.secogaming.com>
- **Wiki** – An external link to the SECOgaming™ Wiki, or Seco Wiki, located at: <http://wiki.secogaming.com>
- **Knowledge Base** – An external link to the SECOgaming™ knowledge base located at: <http://www.secogaming.com/docs>

6. Installing Add-ons or Upgrading

When installing any add-on or upgrade for a SECOgaming™ template, you should read the included instructions **in full**. Most upgrades or add-ons can be applied with a very simple process. Extract the .php file from the .zip file you downloaded, find that file on your web server and replace it with the new one or upload the new file. If it is a database upgrade, you should first back up your database. Then you will have to upload a .php file to your web server **in the same directory as config.php** then run it. Once the database patch has been applied, **delete the file immediately!** Leaving database patches on the web server can be a security risk. Any other upgrade's or add-ons that are not covered here will have specific instructions to follow.